Ultimate Hero Project

Content

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **CATEGORY** | **NOT EVIDENT** | **NEEDS WORK** | **GOOD WORK** | **EXCELLENT** | **POINTS** |
|  | 0 | 28 | 32 | 40 |  |
| Visual: Advertisement | No visual | The visual (advertisement) uses too few details or examples to support the presentation | The visual (advertisement) portrays the traits of “real life” and Greek god hero. Details are evident in the design. | The visual (advertisement) creatively entices the audience by using color and design to portray strengths and weaknesses of the “real life” and Greek god hero. Interesting details are evident. |  |
|  | 0 | 22 | 26 | 30 |  |
| Original Product for Demi-god quest | No prototype or reference to demi-god quest | Too few details, either the produce prototype or the use for the demi-god and quest is unclear or missing. | Some details are evident about the product prototype and the demi-god quest. | A creative name is used to explain the product prototype. A quest is identified and presenter tells how the original product will help the demi-god on his/her quest. |  |
|  | 0 | 14 | 16 | 20 |  |
| Explanation of Product Prototype and Usage | No explanation presented | Uses too few, inappropriate, or irrelevant descriptions, details or examples to support ideas. | Uses some descriptions facts, details and examples to support ideas, but there may not be enough, or some are irrelevant. | Uses relevant, well-chosen descriptions, details and examples to support claims. |  |
|  | 0 | 7 | 8 | 10 |  |
| Organization | No organization is evident; student seems to ramble | Does not include important parts required in the presentation.Uses time poorly; the whole presentation, or a part of it, is too short or too long. | Includes almost everything required in the presentation.Generally times presentation well, but may spend too much or too little time on a topic or idea | Includes everything required in the presentation.Has note cards and appears prepared for the presentation. Organizes time well; no part of the presentation is rushed, too short or too long. |  |

Total \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_/100

Percent: \_\_\_\_\_\_\_\_\_\_\_\_\_\_

Superhero Project

Delivery

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **CATEGORY** | **NOT EVIDENT** | **NEEDS WORK** | **GOOD WORK** | **EXCELLENT** | **POINTS** |
|  | 0 | 18 | 20 | 25 |  |
| Eyes & Body | Does not look up Lacks poise and confidence (excessive fidgeting)No visual (advertisement) or prototype of original product. | Does not look at audience; reads notesLacks poise and confidence (fidgets)No prototype of original product. | Makes infrequent eye contact; reads notes most of the time.Shows some confidence (little fidgeting)Makes some attempt show a visual (advertisement) and create a prototype of an original product. | Keeps eye contact with audience most of the time; only glances at note cards.Looks poised and confident.A clear visual (advertisement) and product prototype are presented. |  |
|  | 0 | 18 | 20 | 25 |  |
| Voice | Cannot be heard | Mumbles or speaks too quickly, slowlySpeaks to softly to be understood | Uses some descriptions facts, details and examples to support ideas, but there may not be enough, or some are irrelevant. | Uses relevant, well-chosen descriptions, details and examples to support claims. |  |

Total \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_/50

Percent: \_\_\_\_\_\_\_\_\_\_\_\_\_\_